# Meeting Minutes (MoM)

**Date:** January 8, 2024

**Location:** Futurense Technologies

**Attendees:**

* Mentors
* Jain students

**Agenda:**

1. Group Discussions led by Sanju sir
2. Mentor Session
3. The Minion Game - Problem-solving activity
4. Code Presentation and Feedback
5. Action Items for Next Session

**Summary:** The in-person session at Futurense Headquarters commenced at 9:30 AM as all participants gathered in the meeting room.

**Group Discussions:** Devi Ma'am orchestrated three stimulating group discussions on thought-provoking topics. Each discussion was followed by constructive suggestions for improvement and encouragement for active participation. These discussions continued until 11:20 AM.

**Mentor Session:** After a brief break, a mentor session unfolded. Sanju Sir assumed the role of mentor for a group comprising Pratham, Rajul Raj and others. Sanju Sir fostered a supportive atmosphere, encouraging open discussions on backgrounds, ongoing projects, hobbies, and personal development areas. He committed to guiding the group through the Futurense internship phase.

**The Minion Game - Problem-solving Activity:** Subsequently, the staff introduced a problem-solving activity named the Minion Game. Teams were tasked with presenting their solutions post lunch.

**Lunch Break:** A lunch break is extended until 2:30 PM, allowing participants to refresh before the afternoon session.

**Code Presentation and Feedback:** Teams, composed of two to four members, presented their solutions to Akash Das Sir, who offered valuable feedback and identified areas for code presentation improvement. His insights aimed at enhancing the quality and efficiency of the solutions presented.

**Action Items for Next Session:** Akash Das Sir advised participants to delve into Python best practices and coding guidelines to prepare for the next session. Additionally, he recommended refactoring code based on the feedback received.